A Lightweight Hash Function Resisting Birthday Attack and Meet-in-the-middle Attack ^{*}

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Abstract. To examine the integrity and authenticity of an IP address efficiently and economically, this paper proposes a new non-Merkle-Damgård structural (non-MDS) hash function called JUNA that is based on a multivariate permutation problem and an anomalous subset product problem to which no subexponential time solutions are found so far. JUNA includes an initialization algorithm and a compression algorithm, and converts a short message of *n* bits which is regarded as only one block into a digest of *m* bits, where $80 \le m \le 232$ and $80 \le m \le n \le 4096$. The analysis and proof show that the new hash is one-way, weakly collision-free, and strongly collision-free, and its security against existent attacks such as birthday attack and meet-in-the-middle attack is to $O(2^m)$. Moreover, a detailed proof that the new hash function is resistant to the birthday attack is given. Compared with the Chaum-Heijst-Pfitzmann hash based on a discrete logarithm problem, the new hash is lightweight, and thus it opens a door to convenience for utilization of lightweight digital signing schemes.

Keywords: Hash function; Compression algorithm; Non-iterative structure; Provable security; Birthday attack; Meet-in-the-middle attack

1 Introduction

In recent years, the ECC-160 digital signing scheme, an analogue of the ElGamal digital signing scheme based on a discrete logarithm problem (DLP) in an elliptic curve group over a finite field, and some lightweight digital signing schemes have been utilized for RF (Radio Frequency) identity tags or non-RF identity tags. A RF identity tag contains an IC chip which is used to store signatures and other data, while a non-RF identity tag contains no IC chip because a signature by a lightweight or ultra-lightweight signing scheme may be converted into a short visual string less than 22 characters, and printed directly on a papery tag or label. In the near future, such non-RF tags will be applied to the identification, authentication, or anti-forgery of financial notes, bills, certificates, diplomas, and commodities, particularly including foods and drugs.

Additionally, message digests outputted by a hash function may be utilized to examine the integrity and authenticity of IP addresses in a transmitted data packet so as to prevent the source address and destination address from being tampered or forged.

It is well understood that we first need to extract the digest of a message by employing a hash function before signing the message [1][2][3]. Traditionally, a hash function consists of a compression function and the Merkle-Damgård iterative structure [4][5]. Let \hat{h} be a hash function, and usually, it has the four properties as follows:

- ① given a message \underline{m} , it is very easy to calculate the message digest $\underline{d} = \hat{h}(\underline{m})$, where \underline{d} is also called a hash output, namely \hat{h} is computable;
- ⁽²⁾ given a digest \underline{d} , it is very hard to calculate the message \underline{m} according to $\underline{d} = \hat{h}(\underline{m})$, namely \hat{h} is one-way;
- ③ given any arbitrary message \underline{m} , it is computationally infeasible to find another message \underline{m}' such that $\hat{h}(\underline{m}) = \hat{h}(\underline{m}')$, namely \hat{h} is weakly collision-free;

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(4) it is computationally infeasible to find two arbitrary messages $\underline{m} \neq \underline{m}'$ such that $\hat{h}(\underline{m}) = \hat{h}(\underline{m}')$, namely \hat{h} is strongly collision-free.

The word "infeasible" means that some problem cannot be solved at least in polynomial time or in tolerable subexponential time.

At present, SHA-1, SHA-256, and SHA-384 announced by NIST are among the hash functions that are believed to be secure though they each cannot resist birthday attack, which means that the security of each of them is nearly the $O(2^{m/2})$ magnitude, where *m* is the bit-length of a message digest namely a hash output. It is well known that the output bit-lengths of these three functions are 160, 256, and 384 respectively.

When any of the three is practically paired with a lightweight signing scheme of which the modulus length is between 80 and 160 bits, its output must be adjusted to the range of the modulus length of the singing scheme with its security unchanged or corresponding to the signing scheme.

The modulus length of the optimized REESSE1+ signing scheme based on a transcendental logarithm problem and a polynomial root finding problem is 80 [6], and its security is the 2^{80} magnitude at present. When SHA-1 is paired with this signing scheme, the output of SHA-1 must be adjusted to 80 bits with its security unchanged. Again when SHA-256 is paired with ECC-160, the output of SHA-256 must be adjusted to 160 bits with its security being at least the 2^{80} magnitude.

Therefore, it is a problem in practice how to adjust a message digest from a classical hash function to the range of the modulus bit-length of a host signing scheme and to keep the security of the message digest being unchanged or corresponding to the host signing scheme.

In this paper, the authors devise a new non-Merkle-Damgård structural (non-MDS) hash function called JUNA which is based on a multivariate permutation problem (MPP) and an anomalous subset product problem (ASPP) [6][7], and includes two algorithms: an initialization algorithm and a compression algorithm, converts a short message or a message digest of *n* bits into an output string of *m* bits, where $80 \le m \le 232$ and $80 \le m \le n \le 4096$, and moreover ensures that the security of the output against existent collision attacks is to the $O(2^m)$ magnitude.

The new hash is efficient and economical in the integrity examination, and has two dominant novelties:

- ① devising the initialization algorithm based on a MPP which only has an exponential time solution currently, and makes the new hash function be able to resist birthday attack;
- ② devising the compression algorithm based on an ASPP which also only has an exponential time solution currently, and makes the new hash function be able to resist other conventional attacks, especially meet-in-the-middle attack.

The significance of the paper lies in the thing that a new non-iterative hash function with an *m*-bit output and the $O(2^m)$ magnitude security is first proposed by the authors while a classical iterative hash function with an *m*-bit output bears only the $O(2^{m/2})$ magnitude security.

Throughout the paper, unless otherwise specified, an even number $n \ge 80$ is the bit-length of a short message or the item-length of a sequence, the sign % denotes "modulo", \overline{M} does "M-1" with M prime, lg x means a logarithm of x to the base 2, $\neg b_i$ does NOT operation of a bit b_i , \overline{P} does the maximal prime allowed in a coprime sequence, |x| does the absolute value of a number x, ||x|| does the order of x % M, |S| does the size of a set S, and gcd(x, y) represents the greatest common divisor of two integers x and y. Without ambiguity, "% M" is usually omitted in expressions.

2 Several Definitions

2.1 A Coprime Sequence

Definition 1: If $A_1, ..., A_n$ are *n* pairwise distinct positive integers such that $\forall A_i$ and A_j $(i \neq j)$, either $gcd(A_i, A_j) = 1$ or $gcd(A_i, A_j) = F \neq 1$ with $(A_i / F) \nmid A_k$ and $(A_j / F) \nmid A_k \forall k (\neq i, j) \in [1, n]$, these ordered integers are called a coprime sequence, denoted by $\{A_1, ..., A_n\}$, and shortly $\{A_i\}$.

Notice that the elements of a coprime sequence are not necessarily pairwise coprime, but a sequence of which all the elements are pairwise coprime is a coprime sequence.

For example, {15, 29, 163, 31, 37, 509, 21, 1669}, {37, 23, 7, 1009, 3, 1999, 937, 17}, {3607, 61, 59, 97, 1021, 211, 863, 2039}, and {10, 211, 127, 3, 14, 1021, 2017, 263} are four coprime sequences separately.

Property 1: Let $\{A_1, ..., A_n\}$ be a coprime sequence. If randomly select $k \in [1, n]$ elements $A_{x_1}, ..., A_{x_k}$ from the sequence, then the mapping from a subset $\{A_{x_1}, ..., A_{x_k}\}$ to a subset product $G = \prod_{i=1}^k A_{x_i}$ is one-to-one, namely the mapping from $b_1...b_n$ to $G = \prod_{i=1}^n A_i^{b_i}$ is one-to-one, where $b_1...b_n$ is a bit string.

Refer to [6] for its proof.

2.2 A Bit Shadow and a Bit Long-shadow

Definition 2: Let $b_1...b_n \neq 0$ be a bit string. Then b_i with $i \in [1, n]$ is called a bit shadow if it comes from such a rule:

① $b_i = 0$ if $b_i = 0$;

 \bigcirc $b_i = 1 +$ the number of successive 0-bits before b_i if $b_i = 1$; or

③ $p_i = 1$ + the number of successive 0-bits before b_i + the number of successive 0-bits after the rightmost 1-bit if b_i is the leftmost 1-bit.

Notice that the third point of this definition is slightly different from that in [6].

For example, let $b_1...b_8 = 01010100$, then $b_1...b_8 = 04020200$.

Fact 1: Let $p_1...p_n$ be the bit shadow string of $b_1...b_n \neq 0$. Then there is $\sum_{i=1}^n p_i = n$. *Proof:*

According to Definition 2, every bit of $b_1...b_n$ is considered into $\sum_{i=1}^k p_{x_i}$, where $p_{x_1}, ..., p_{x_k}$ are 1-bit shadows in the string $p_1...p_n$, and there is $\sum_{i=1}^k p_{x_i} = n$.

On the other hand, there is $\sum_{j=1}^{n-k} b_{y_j} = 0$, where $b_{y_1}, \dots, b_{y_{n-k}}$ are 0-bit shadows.

In total, there is $\sum_{i=1}^{n} b_i = n$.

Property 2: Let $\{A_1, ..., A_n\}$ be a coprime sequence, and $b_1 ... b_n$ be the bit shadow string of $b_1 ... b_n \neq 0$. Then the mapping from $b_1 ... b_n$ to $G = \prod_{i=1}^n A_i^{b_i}$ is one-to-one.

Proof:

Step 1. Let $b_1...b_n$ and $b'_1...b'_n$ be two different nonzero bit strings, and $b_1...b_n$ and $b'_1...b'_n$ be the two corresponding bit shadow strings.

If $p_1 \dots p_n = p'_1 \dots p'_n$, then by Definition 2, there is $b_1 \dots b_n = b'_1 \dots b'_n$.

In addition, for any arbitrary bit shadow string $b_1...b_n$, there always exists a preimage $b_1...b_n$. Thus, the mapping from $b_1...b_n$ to $b_1...b_n$ is one-to-one.

Step 2. Obviously the mapping from $p_1 \dots p_n$ to $\prod_{i=1}^n A_i^{b_i}$ is surjective.

Again presuppose that $\prod_{i=1}^{n} A_i^{b_i} = \prod_{i=1}^{n} A_i^{b'_i}$ for $b_1 \dots b_n \neq b'_1 \dots b'_n$.

Since $\{A_1, ..., A_n\}$ is a coprime sequence, and $A_i^{b_i}$ either equals 1 with $b_i = 0$ or contains the same prime factors as those of A_i with $b_i \neq 0$, we can obtain $b_1...b_n = b'_1...b'_n$ from $\prod_{i=1}^n A_i^{b_i} = \prod_{i=1}^n A_i^{b'_i}$, which is in direct contradiction to $b_1...b_n \neq b'_1...b'_n$.

Therefore, the mapping from $p_1 \dots p_n$ to $\prod_{i=1}^n A_i^{b_i}$ is injective [8].

In summary, the mapping from $b_1...b_n$ to $\prod_{i=1}^n A_i^{b_i}$ is one-to-one, and further the mapping from $b_1...b_n$ to $\prod_{i=1}^n A_i^{b_i}$ is also one-to-one.

Definition 3: Let $p_1 \dots p_n$ be the bit shadow string of $b_1 \dots b_n \neq 0$. Then $b_i = p_i 2^{\mathcal{P}_i}$ with $i \in [1, n]$ is called a bit long-shadow, where $\mathcal{P}_i = b_{i+(-1)^{\lfloor 2(i-1)/n \rfloor}(n/2)} = 0$ or 1.

According to Definition 3, it is not difficult to understand that for every b_i , there is $0 \le b_i \le n$ when $b_1 \dots b_n \ne 0$.

For example, let $b_1...b_8 = 01010100$, then $b_1...b_8 = 08020400$.

Fact 2: Let $b_1 \dots b_n$ be the bit long-shadow string of $b_1 \dots b_n \neq 0$. Then there is $n \leq \sum_{i=1}^n b_i \leq 2n$. *Proof:*

By Definition 3 and Fact 1, we have

 $\sum_{i=1}^{n} \mathcal{B}_i = \sum_{i=1}^{n} \mathcal{B}_i 2^{\mathcal{P}_i}$ and $\sum_{i=1}^{n} \mathcal{B}_i = n$.

If every $b_i = 1$, namely every $\partial_i = 1$, then

$$\sum_{i=1}^{n} b_{i} = \sum_{i=1}^{n} b_{i} 2^{\mathscr{P}_{i}} = 2 \sum_{i=1}^{n} b_{i} = 2n.$$

Again, by Definition 3, not all the bits of $b_1...b_n$ are zero. If there exists only one nonzero bit in $b_1...b_n - b_x = 1$ with $x \in [1, n]$ for example, then

$$\sum_{i=1}^{n} \mathbf{b}_i = \sum_{i=1}^{n} \mathbf{b}_i 2^{\mathbf{a}_i} = \mathbf{b}_x 2^{\mathbf{a}_x} = \mathbf{b}_x = \mathbf{n},$$

where $\partial_x = b_{x+(-1)^{\lfloor 2(x-1)/n \rfloor}(n/2)} = 0$ due to b_x being the unique nonzero bit.

Thus, it holds that $n \leq \sum_{i=1}^{n} b_i \leq 2n$.

Property 3: Let $b_1...b_n$ be the bit long-shadow string of $b_1...b_n \neq 0$. Then the mapping from $b_1...b_n$ to $b_1...b_n$ is one-to-one.

Proof:

On one hand, assume that a bit string $b_1 \dots b_n \neq 0$ is known.

It is understood from Definition 3 that $b_i = b_i 2^{\sigma_i}$ for each *i*.

Because when $b_1...b_n$ is known, $b_1...b_n$ and $\partial_1...\partial_n$ can be respectively determined, $b_1...b_n$ can also be determined uniquely.

On the other hand, assume that a bit long-shadow string $D_1 \dots D_n$ is known.

According to $\mathcal{D}_i = \mathcal{D}_i 2^{\mathcal{P}_i}$ and $\mathcal{D}_i = 0$ with $\mathcal{D}_i = 0$, where $\mathcal{P}_i = b_{i+(-1)^{\lfloor 2(i-1)/n \rfloor}(n/2)}$, we can determinate b_i for i = 1, ..., n as follows.

① Case of $D_i = 0$

If $b_i = 0$, then $b_i = 0$, and set $b_i = 0$.

② Case of $\mathcal{D}_i \neq 0$

If $\mathcal{D}_i \neq 0$, then $\mathcal{D}_i \neq 0$, and set $\mathcal{D}_i = 1$.

In this way, the value of every b_i can be determined uniquely.

In summary, the mapping from $b_1...b_n$ to $b_1...b_n$ is one-to-one.

2.3 A Lever Function

The devising of the initialization algorithm of the new hash function is based on the intractable problem $C_i \equiv (A_i W^{\ell(i)})^{\delta}$ (% *M*) for i = 1, ..., n which is first utilized for the REESSE1+ asymmetric cryptosystem, where the exponent $\ell(i)$ is called a lever function [6].

Definition 4: The secret parameter $\ell(i)$ in the transform of a non-iterative hash function is called a lever function, if it has the following features:

- \mathbb{O} $\ell(.)$ is an injection from the domain $\{1, ..., n\}$ to the codomain $\Omega \subset \{5, ..., \overline{M}\}$ with \overline{M} large;
- \bigcirc the mapping between *i* and $\ell(i)$ is established randomly without an analytical expression;
- ③ an attacker has to be faced with all the permutations of elements in Ω when inferring a related private parameter from a public parameter or an initial value;
- (1) The owner of the private parameter only need to consider the polynomial arithmetic of elements in Ω when decrypting a ciphertext or seeking a collision.

Feature ③ and ④ make it clear that if *n* is large enough, it is infeasible for the attacker to search all the permutations of elements in Ω exhaustively while the decryption or collision computation by the owner of the private parameter is feasible. Thus, the amount of calculation on $\ell(.)$ is large at "a public terminal", and is small at "a private terminal".

Property 4 (Indeterminacy of $\ell(.)$): Let $\delta = 1$ and $C_i = (A_i W^{\ell(i)})^{\delta}$ (% *M*) with $\ell(i) \in \Omega = \{5, ..., n + 4\}$ and $A_i \in \Lambda = \{2, ..., P \mid 863 \le P \le 1201\}$ for i = 1, ..., n. Then $\forall W (||W|| \ne \overline{M}) \in (1, \overline{M})$, and $\forall x, y, z \in (x \ne y \ne z) \in [1, n]$,

① when $\ell(x) + \ell(y) = \ell(z)$, there is $\ell(x) + ||W|| + \ell(y) + ||W|| \neq \ell(z) + ||W|| (\% \overline{M})$;

② when $\ell(x) + \ell(y) \neq \ell(z)$, there always exist

$$C_x \equiv A'_x W'^{\ell'(x)}$$
 (% *M*), $C_y \equiv A'_y W'^{\ell'(y)}$ (% *M*), and $C_z \equiv A'_z W'^{\ell'(z)}$ (% *M*)

such that $\ell'(x) + \ell'(y) \equiv \ell'(z)$ (% \overline{M}) with the constraint $A'_z \leq P$.

Proof:

① It is easy to understand that

 $W^{\ell(x)} \equiv W^{\ell(x) + \|W\|}, W^{\ell(y)} \equiv W^{\ell(y) + \|W\|}, \text{ and }$

$$W^{\ell(z)} \equiv W^{\ell(z) + \|W\|} (\% M).$$

Due to $||W|| \neq \overline{M}$, $2||W|| \neq ||W||$, and $\ell(x) + \ell(y) = \ell(z)$, it follows that

$$\ell(x) + \|W\| + \ell(y) + \|W\| \neq \ell(z) + \|W\| (\% \overline{M}).$$

However, it should be noted that when $||W|| = \overline{M}$, there is $\ell(x) + ||W|| + \ell(y) + ||W|| \equiv \ell(z) + ||W|| (\% \overline{M})$. ② Let \overline{O}_d be an oracle on solving a discrete logarithm problem. Suppose that $W' \in [1, \overline{M}]$ is a generator of (\mathbb{Z}_M^*, \cdot) .

In light of group theories, $\forall A'_z \in \{2, ..., P\}$, the congruence

$$C_z \equiv A'_z W'^{\ell'(z)} (\% M)$$

has a solution. Then, $\ell'(z)$ may be taken through \bar{O}_d .

 $\forall \ell'(x) \in [1, \overline{M}], \text{ and let }$

$$\ell'(y) \equiv \ell'(z) - \ell'(x) (\% \overline{M}).$$

Further, from the congruences $C_x \equiv A'_x W'^{\ell'(x)}$ (% *M*) and $C_y \equiv A'_y W'^{\ell'(y)}$ (% *M*), we can obtain many distinct pairs (A'_x, A'_y) , where $A'_x, A'_y \in (1, M)$, and $\ell'(x) + \ell'(y) \equiv \ell'(z)$ (% \overline{M}).

 \square

In this way, Property 4 is proven.

Notice that letting $\Omega = \{5, ..., n + 4\}$, namely every $\ell(i) \ge 5$ makes seeking W from $W^{\ell(i)} \equiv A_i^{-1}C_i$ (% M) face an unsolvable Galois group when the value of $A_i \le \mathbf{P}$ is guessed [9], and moreover Property 4 still holds when Ω is any subset containing n elements from $\{1, ..., \overline{M}\}$.

Property 4 manifests that will continued fraction attack on $C_i \equiv A_i W^{\ell(i)}$ (% *M*) by Theorem 12.19 in Section 12.3 of [10] be utterly ineffectual only if elements in Ω are fitly selected [11].

3 Design of the New Non-iterative Hash Function

The Chaum-Heijst-Pfitzmann hash function, a non-iterative one, is appreciable. It is based on a discrete logarithm problem, and proved to be strongly collision-free [12].

The new non-iterative hash function is composed of two algorithms which contain two main parameters *m* and *n*, where *m* denotes the bit-length of a modulus utilized in the new hash, *n* denotes the bit-length of a short message or a message digest from a classical hash function, and there are $80 \le m \le 232$ with $80 \le m \le n \le 4096$.

Additionally, Λ and Ω are two integral sets. Their lengths are selected as $2^{10} \le {}_{1}^{1}\Lambda_{1}^{1} \le 2^{32}$ and $n \le {}_{1}^{1}\Omega_{1}^{1} = \tilde{n} \le 2^{32}$, and moreover make $2n^{5}{}_{1}\Omega_{1}^{11}\Lambda_{1}^{15} \ge 2^{m}$ (see Section 4.1.1). Notice that $2^{10} \le {}_{1}^{1}\Lambda_{1}^{1} \le 2^{32}$ means $10 \le {}_{1}^{1}\mathbb{R}P_{1}^{1} \le 32$.

For example, as $m = 80 \le n$, there should be $|A_1| = 2^{10}$ and $|\Omega_1| = n$; as $m = 96 \le n$, should $|A_1| = 2^{12}$ and $|\Omega_1| = n$; as $m = 112 \le n$, should $|A_1| = 2^{14}$ and $|\Omega_1| = n$; as $m = 128 \le n$, should $|A_1| = 2^{16}$ and $|\Omega_1| = 2^{12}$; as $m = 232 \le n$, should $|A_1| = 2^{32}$ and $|\Omega_1| = 2^{32}$.

3.1 Initialization Algorithm

This algorithm is employed by an authoritative third party or the owner of a key pair, and only needs to be executed one time.

INPUT: the bit-length *m* of a modulus with $80 \le m \le 232$;

the item-length *n* of a sequence with $80 \le m \le n \le 4096$; the maximal prime \mathbf{P} with $10 \le \lceil \lg \mathbf{P} \rceil \le 32$; the size $\mathbf{\tilde{n}}$ of the set Ω with $2\mathbf{\tilde{n}n}^{5}\mathbf{P}^{5} \ge 2^{m}$ and $n \le \mathbf{\tilde{n}} \le 2^{32}$.

- S1: Produce $\Lambda \leftarrow \{2, 3, ..., P\}$; produce a random coprime sequence $\{A_1, ..., A_n | A_i \in \Lambda\}$.
- S2: Find a prime M with $\lceil \lg M \rceil = m$ such that $\overline{M}/2$ is a prime, or the least prime factor of $\overline{M}/2 > 4n(2\tilde{n}+3)$.
- S3: Pick $W \in (1, \overline{M})$ making $||W|| \ge 2^{m-|\lg B|}$;

pick $\delta \in (1, \overline{M})$ making $gcd(\delta, \overline{M}) = 1$.

- S4: Randomly yield $\Omega \leftarrow \{+/-5, +/-7, ..., +/-(2\tilde{n}+3)\};$ randomly select pairwise distinct $\ell(i) \in \Omega$ for i = 1, ..., n.
- S5: Compute $C_i \leftarrow (A_i W^{\ell(i)})^{\delta} \% M$ for i = 1, ..., n.

OUTPUT: an initial value ($\{C_i\}, M$) which is public to the people.

A private parameter ($\{A_i\}, \{\ell(i)\}, W, \delta$) may be discarded, but must not be divulged.

At S3, to seek W, let $W \equiv g^{\overline{M}/F}$ (% M), where g is a generator of $(\mathbb{Z}_{M}^{*}, \cdot)$ obtained through Algorithm 4.80 in Section 4.6 of [1], and $F < 2^{\lceil \lg P \rceil}$ is a factor of \overline{M} .

At S4, $\Omega = \{+/-5, +/-7, ..., +/-(2\tilde{n} + 3)\}$ indicates that Ω is one of $2^{\tilde{n}}$ potential sets, indeterminate, and unknown to the public, where "+/-" means the selection of the "+" or "-" sign. Notice that in the arithmetic modulo \overline{M} , -x represents $\overline{M} - x$.

Definition 5: Given $(\{C_i\}, M)$, seeking the original $(\{A_i\}, \{\ell(i)\}, W, \delta)$ from $C_i \equiv (A_i W^{\ell(i)})^{\delta}$ (% M) with $A_i \in \{2, 3, ..., P \mid 10 \leq \lceil \lg P \rceil \leq 32\}$ and $\ell(i) \in \{+/-5, +/-7, ..., +/-(2\tilde{n}+3) \mid n \leq \tilde{n} \leq 2^{32}\}$ for i = 1, ..., n is referred to as a multivariate permutation problem, shortly MPP [6].

Property 5: The MPP $C_i \equiv (A_i W^{\ell(i)})^{\delta}$ (% *M*) with $A_i \in \{2, 3, ..., \mathbf{P} \mid 10 \leq \lceil \lg \mathbf{P} \rceil \leq 32\}$ and $\ell(i) \in \{+/-5, +/-7, ..., +/-(2\tilde{n}+3) \mid n \leq \tilde{n} \leq 2^{32}\}$ for i = 1, ..., n is computationally at least equivalent to the discrete logarithm problem (DLP) in the same prime field.

3.2 Compression Algorithm

This algorithm is employed by one who wants to obtain a short message digest. INPUT: an initial value ({ $C_1, ..., C_n$ }, M), where $\lceil \lg M \rceil = m$ with $80 \le m \le n \le 4096$;

A short message (or a digest from a classical hash function) $b_1 \dots b_n \neq 0$.

S1: Set $k \leftarrow 0, i \leftarrow 1$. S2: If $b_i = 0$ then S2.1: let $k \leftarrow k + 1, p_i \leftarrow 0$ else S2.2: if i = k + 1 then let $\bar{s} \leftarrow i$; S2.3: let $p_i \leftarrow k + 1, k \leftarrow 0$. S3: Let $i \leftarrow i + 1$;

if $i \le n$ then go to S2.

- S4: Compute $\dot{p}_{\bar{s}} \leftarrow \dot{p}_{\bar{s}} + k$.
- S5: Compute $\underline{\sigma} \leftarrow \prod_{i=1}^{n} C_{i}^{b_{i}} \% M$,

where $\mathcal{D}_i = \mathcal{D}_i 2^{\mathcal{P}_i}$ with $\mathcal{P}_i = b_{i+(-1)^{\lfloor 2(i-1)/n \rfloor}(n/2)}$.

OUTPUT: a digest $\underline{q} = \prod_{i=1}^{n} C_i^{b_i} (\% M)$ of which the bit-length is *m*.

It is easily known from Definition 3 that the max of $\{b_1, ..., b_n\}$ is less than or equal to *n* when $b_1...b_n \neq 0$.

Definition 6: Given (\underline{d}, M) , seeking the original $\overline{b}_1 \dots \overline{b}_n$ from $\underline{d} \equiv \prod_{i=1}^n C_i^{b_i}$ (% *M*), where $\overline{b}_i = \underline{b}_i 2^{a_i}$ with $a_i = b_{i+(-1)^{\lfloor 2(i-1)/n \rfloor}(n/2)}$ and \underline{b}_i being a bit shadow is referred to as an anomalous subset product problem, shortly ASPP [6].

Property 6: The ASPP $\underline{\sigma} \equiv \prod_{i=1}^{n} C_i^{\overline{b}_i} (\% M)$, where $\overline{b}_i = b_i 2^{\overline{\sigma}_i}$ with $\overline{\sigma}_i = b_{i+(-1)^{\lfloor 2(i-1)/n \rfloor} (n/2)}$ and b_i being a bit shadow is computationally at least equivalent to the DLP in the same prime field.

3.3 Proofs of Property 5 and 6

Definition 7: Let A and B be two computational problems. A is said to reduce to B in polynomial time, written as $A \leq_{T}^{P} B$, if there is an algorithm for solving A which calls, as a subroutine, a hypothetical algorithm for solving B, and runs in polynomial time, excluding the time of the algorithm for solving B [1][13].

The hypothetical algorithm for solving B is called an oracle. It is easy to understand that no matter what the time complexity of the oracle is, it does not influence the result of the comparison.

 $A \leq_{T}^{P} B$ means that the difficulty of A is not greater than that of B, namely the time complexity of the fastest algorithm for solving A is not greater than that of the fastest algorithm for solving B when all polynomial times are treated as the identical magnitude. Concretely speaking, if A cannot be solved in polynomial or subexponential time, correspondingly B cannot also be solved in polynomial or subexponential time; and if B can be solved in polynomial or subexponential time, correspondingly A can also be solved in polynomial or subexponential time.

Definition 8: Let A and B be two computational problems. If $A \leq_{T}^{P} B$ and $B \leq_{T}^{P} A$, then A and B are said to be computationally equivalent, written as $A =_{T}^{P} B[1][13]$.

 $A =_{T}^{P} B$ means that either if A is a intractability with a certain complexity on a condition that its dominant variable approaches a large number, B is also a intractability with the same complexity on the identical condition; or both A and B can be solved in linear or polynomial time.

Obviously, Definition 7 and 8 gives a partial order relation among the complexities or difficulties of computational problems [14], and suggest a reductive proof method called polynomial time Turing

reduction (PTR) [13].

In addition, for convenience sake, let $\hat{H}(y = f(x))$ represent the complexity or difficulty of the problem of solving y = f(x) for x [15].

What follows is the proof of Property 5.

Proof:

Firstly, we systematically consider $C_i \equiv (A_i W^{\ell(i)})^{\delta}$ (% *M*) for i = 1, ..., n.

Assume that each $g_i \equiv A_i W^{\ell(i)}$ (% *M*) with $\ell(i) \in \{+/-5, +/-7, ..., +/-(2\tilde{n}+3) \mid n \leq \tilde{n} \leq 2^{32}\}$ is a constant.

Let

$$g_i \equiv g^{x_i} (\% M)$$
, and $z_i \equiv \delta x_i (\% \overline{M})$,

where $g \in \mathbb{Z}_{M}^{*}$ be a generator.

Then, there is

 $C_i \equiv g_i^{\delta} \equiv g^{\delta x_i} (\% M)$ for i = 1, ..., n.

Again let

$$\delta x_i \equiv z_i (\% \overline{M}).$$

Further

 $C_i \equiv g^{z_i} (\% M)$ for i = 1, ..., n.

The above expression corresponds to the fact that in the ElGamal cryptosystem where many users share the modulus and a key generator, User 1 acquires a private key z_1 and a public key C_1 , ..., and User *n* acquires a private key z_n and a public key C_n . It is well known that in this case, the attack of an adversary is still faced with the DLP, namely seeking z_i from the simultaneous equation $C_i \equiv g^{z_i} (\% M)$ for i = 1, ..., n is computationally equivalent to the DLP [1].

Thus, when every g_i is weakened to a constant, seeking δ from $C_i \equiv g_i^{\delta}$ (% *M*) for i = 1, ..., n is computationally equivalent to the DLP, which indicates that when every g_i is not a constant, seeking g_i and δ from $C_i \equiv g_i^{\delta}$ (% *M*) for i = 1, ..., n is computationally at least equivalent to the DLP.

Secondly, singly consider a certain C_i , where the subscript *i* is designated.

Assume that $\bar{O}_m(C_i, M, \underline{R})$ is an oracle on solving $C_i \equiv g_i^{\delta}$ (% *M*) for g_i and δ , where *i* is in $\{1, ..., n\}$, and \underline{R} is a constraint on g_i such that the original g_i and δ can be found.

Let $y \equiv g^x$ (% *M*) be of the DLP. Then, by calling $\bar{O}_m(y, M, g)$, *x* can be obtained.

According to Definition 7, there is

 $\hat{H}(y \equiv g^{x} (\% M)) \leq_{\mathrm{T}}^{\mathrm{P}} \hat{H}(C_{i} \equiv g_{i}^{\delta} (\% M)),$

which indicates that when only a certain g_i is known, seeking g_i and δ from $C_i \equiv g_i^{\delta}$ (% *M*) is computationally at least equivalent to the DLP.

Integrally, we say that seeking the original $\{A_i\}$, $\{\ell(i)\}$, W, and δ from the public key $C_i \equiv (A_i W^{\ell(i)})^{\delta}$ (% *M*) for i = 1, ..., n is computationally at least equivalent to the DLP in the same prime field. \Box What follows is the proof of Property 6.

Proof:

Assume that $\bar{O}_a(\underline{a}, C_1, ..., C_n, M)$ is an oracle on solving $\underline{a} \equiv \prod_{i=1}^n C_i^{b_i} (\% M)$ for $\underline{b}_1 ... \underline{b}_n$, where $\underline{b}_1 ... \underline{b}_n$ is the bit long-shadow string of $b_1 ... b_n$.

Particularly, when $C_1 = \ldots = C_n = C$, define

$$\mathbf{Q} \equiv \prod_{i=1}^{n} C^{(n+1)^{n-i}} \mathbf{b}_{i} \equiv \prod_{i=1}^{n} (C^{(n+1)^{n-i}})^{\mathbf{b}_{i}} (\% M)$$

with $0 \le b_i \le n$, and define the corresponding oracle as $\bar{O}_a(\underline{\sigma}, C^{(n+1)^{n-1}}, ..., C^{(n+1)^0}, M)$.

Let $\bar{G}_1 = \prod_{i=1}^n C_i^{b_i} (\% M)$ be of the subset product problem (SPP) [6][7][16].

Since there is $0 \le b_i \le b_i$, and the mapping from $b_1 \dots b_n$ to $b_1 \dots b_n$ is one-to-one, by calling $\overline{O}_a(\overline{G}_1, C_1, \dots, C_n, M)$, we can find $b_1 \dots b_n$.

By Definition 7, there is

$$\hat{H}(\bar{G}_1 \equiv \prod_{i=1}^n C_i^{b_i} (\% M)) \leq_{\mathrm{T}}^{\mathrm{P}} \hat{H}(\underline{\sigma} \equiv \prod_{i=1}^n C_i^{b_i} (\% M)).$$

By Property 5 in [6], there is

$$\hat{H}(y \equiv g^{x} (\% M)) \leq_{T}^{P} \hat{H}(\bar{G}_{1} \equiv \prod_{i=1}^{n} C_{i}^{b_{i}} (\% M)).$$

Further, by transitivity, there is

 $\hat{H}(y \equiv g^{x} (\% M)) \leq_{\mathrm{T}}^{\mathrm{P}} \hat{H}(\boldsymbol{\mathcal{Q}} \equiv \prod_{i=1}^{n} C_{i}^{b_{i}} (\% M)).$

Therefore, solving $d \equiv \prod_{i=1}^{n} C_{i}^{b_{i}}$ (% *M*) for $b_{1} \dots b_{n}$ is at least equivalent to the DLP in the same prime

field in computational complexity.

4 Security Analysis of the New Hash Function

It is should be noted that $\lceil \lg M \rceil = m$, but not *n*, is the security dominant parameter of the new non-iterative hash function.

4.1 Security of the Initialization Algorithm

Clearly, the security of the initialization algorithm depends on the security of the MPP $C_i \equiv (A_i W^{\ell(i)})^{\delta}$ (% *M*) with $A_i \in A = \{2, 3, ..., \mathbf{P} \mid 10 \leq \lceil \lg \mathbf{P} \rceil \leq 32\}$ and $\ell(i) \in \Omega = \{+/-5, +/-7, ..., +/-(2\tilde{n}+3) \mid n \leq \tilde{n} \leq 2^{32}\}$ for i = 1, ..., n.

In [6], we analyze the security of the MPP $C_i = (A_i W^{\ell(i)})^{\delta}$ (% *M*) with $A_i \in \{2, 3, ..., P | 863 \le P \le 1201\}$ and $\ell(i) \in \{5, 7, ..., (2n + 3)\}$ for i = 1, ..., n from the three aspects, discover no subexponential time solution to it, and contrarily, find some evidence which inclines people to believe that the MPP is computationally harder than the DLP.

Considering that the set Ω is different from the old in [6], and the range of \boldsymbol{P} is larger than the old in [6], we will analyze the security of the MPP with the different restrictions additionally.

4.1.1 Ineffectualness of Presupposing $\ell(x_1) + \ell(x_2) = \ell(y_1) + \ell(y_2)$

Because of $\Omega = \{+/-5, +/-7, \dots, +/-(2\tilde{n}+3)\}$, when the absolute values $|\ell(x_1)|, |\ell(x_2)|, |\ell(y_1)|, |\ell(y_2)|$ are determined, the value $\ell(x_1) + \ell(x_2) - (\ell(y_1) + \ell(y_2))$ has $2^4 = 16$ possible cases, which enhances the indeterminacy of the lever function, and increases the complexity of an attack task for cracking the MPP to some extent.

Adversaries may try to eliminate *W* through judging $\ell(x_1) + \ell(x_2) = \ell(y_1) + \ell(y_2)$. $\forall x_1, x_2, y_1, y_2 \in [1, n]$, presuppose that $\ell(x_1) + \ell(x_2) = \ell(y_1) + \ell(y_2)$ holds. Let

$$G_{z} \equiv C_{x_{1}}C_{x_{2}}(C_{y_{1}}C_{y_{2}})^{-1} (\% M), \text{ namely}$$

$$G_{z} \equiv (A_{x_{1}}A_{x_{2}}(A_{y_{1}}A_{y_{2}})^{-1})^{\delta} (\% M).$$

If the adversaries divine the values of A_{x_1} , A_{x_2} , A_{y_1} , A_{y_2} , and compute u, v_{x_1} , v_{x_2} , v_{y_1} , v_{y_2} in at least $L_M[1/3, 1.923]$ time such that

$$G_{z} \equiv g^{u}, A_{x_{1}} \equiv g^{v_{x_{1}}}, A_{x_{2}} \equiv g^{v_{x_{2}}}, A_{y_{1}} \equiv g^{v_{y_{1}}}, A_{y_{2}} \equiv g^{v_{y_{2}}} (\% M),$$

where g is a generator of $(\mathbb{Z}_{M}^{*}, \cdot)$, then

 $u \equiv (v_{x_1} + v_{x_2} - v_{y_1} - v_{y_2})\delta \ (\% \ \overline{M}).$

If $gcd(v_{x_1} + v_{x_2} - v_{y_1} - v_{y_2}, \overline{M}) | u$, the congruence in δ has solutions. Because each of $A_{x_1}, A_{x_2}, A_{y_1}, A_{y_2}$ may traverse the interval Λ , and the subscripts x_1, x_2, y_1, y_2 are unfixed, the number of potential values of δ is about $n^4_1 \Lambda_1^{l^4}$. Notice that the number of non-repeated values of δ will be less than 2^m .

In succession, we need to seek W.

Now, the most effectual approach to seeking W is that for every i, the adversaries fix a value of δ , divine A_i and $\ell(i)$, and find the set $\overline{V_i}$ according to $C_i \equiv (A_i W^{\ell(i)})^{\delta}$ (% M), where $\overline{V_i}$ is the set of possible values of W meeting $C_i \equiv (A_i W^{\ell(i)})^{\delta}$ (% M) for i = 1, ..., n. If there exist $W_1 \in \overline{V_1}, ..., W_n \in \overline{V_n}$ which are pairwise equal, the divination of δ , $\{A_i\}$, and $\{\ell(i)\}$ is thought right; else fix another value of δ , repeat the above process.

Notice that due to $\overline{M}/2 = a$ prime or the least prime factor of $\overline{M}/2 > 4n(2\overline{n}+3)$, $W^{\ell(i)} \equiv C_i^{\delta-1}A_i^{-1}$ (% *M*) can be solved in polynomial time, and besides letting $W = g^{\mu}$ % *M* is unnecessary.

It is not difficulty to understand that the size of every \overline{V}_i is about $(2|\Omega_i|)|\Lambda_i|$.

In summary, the time complexity of the above attack task is

$$T = (n + {}^{1}_{I}\Lambda_{I}^{I})L_{M}[1 / 3, 1.923] + (n {}^{4}_{I}\Lambda_{I}^{I4}) + (n {}^{4}_{I}\Lambda_{I}^{I4})(2{}^{1}_{I}\Omega_{II}^{II}\Lambda_{I}^{I})n$$

$$\approx 2n^{5}_{I}\Omega_{II}^{II}\Lambda_{I}^{I5}.$$

Concretely speaking,

For m = n = 80 with $|A| = 2^{10} \& |\Omega| = 80$, $F > 2(2^{6.3})^5 (2^{6.3})(2^{10})^5 = 2^{88} > 2^m$. For m = n = 96 with $|A| = 2^{12} \& |\Omega| = 96$, $F > 2(2^{6.5})^5 (2^{6.5})(2^{12})^5 = 2^{100} > 2^m$. For m = n = 112 with $|A_1| = 2^{14} \& |\Omega_1| = 112$, $F > 2(2^{6.8})^5 (2^{6.8})(2^{14})^5 = 2^{112} = 2^m$. For m = n = 128 with $|A_1| = 2^{16} \& |\Omega_1| = 2^{12}$, $F > 2(2^7)^5 (2^{12})(2^{16})^5 = 2^{128} = 2^m$. For m = n = 232 with $|A_1| = 2^{32} \& |\Omega_1| = 2^{32}$, $F > 2(2^{7.8})^5 (2^{32})(2^{32})^5 = 2^{232} = 2^m$.

Thus, the time complexity of the attack by presupposing $\ell(x_1) + \ell(x_2) = \ell(y_1) + \ell(y_2)$ is not less than $O(2^m)$ when |A| and $|\Omega|$ are chosen suitably.

4.1.2 Ineffectualness of Guessing ||W||

Owing to $80 \le \lceil \lg M \rceil \le 232$, \overline{M} can be factorized in tolerable subexponential time, and further a value of ||W|| can be guessed.

Adversaries may try to eliminate *W* through $W^{||W||} \equiv 1$ (% *M*).

Raising either side of every equation $C_i \equiv (A_i W^{\ell(i)})^{\delta} (\% M)$ to the ||W||-th power yields $C_i^{||W||} \equiv (A_i)^{\delta ||W||} \% M.$

Suppose that the value of every $A_i \in \Lambda = \{2, 3, ..., P \mid 10 \le \lceil \lg P \rceil \le 32\}$ is guessed, or the possible values of every A_i are traversed.

Let $C_i \equiv g^{u_i} (\% M)$, and $A_i \equiv g^{v_i} (\% M)$, where g is a generator of (\mathbb{Z}_M^*, \cdot) . Then

$$|W|| \equiv v_i ||W|| \delta (\% \overline{M}) (i = 1, ..., n)$$

Notice that $u_i \neq v_i \delta$ (% \overline{M}), and $\{v_1, ..., v_n\}$ is not a super increasing sequence.

The above congruence is seemingly the MH transform [17]. Actually, $\{v_1 ||W||, ..., v_n ||W||\}$ is not a super increasing sequence, and moreover there is not necessarily $\lceil \lg(u_i ||W|) \rceil = \lceil \lg \overline{M} \rceil$.

Because $v_i ||W|| \in [1, \overline{M}]$ is stochastic, the inverse $\delta^{-1} \% \overline{M}$ not need be close to the minimum

 $\overline{M}/(u_i \|W\|), 2\overline{M}/(u_i \|W\|), \dots, \text{ or } (u_i \|W\| - 1)\overline{M}/(u_i \|W\|).$

Namely δ^{-1} may lie at any integral position of the interval

 $[k \overline{M} / (u_i ||W||), (k + 1) \overline{M} / (u_i ||W||)],$

where $k = 0, 1, ..., u_i ||W|| - 1$, which illustrates that the accumulation points of minima do not exist. Further observing, in this case, when *i* traverses the interval [2, *n*], the number of intersections of the intervals containing δ^{-1} is likely the max of $\{u_1 ||W||, ..., u_n ||W||\}$ which is promisingly close to \overline{M} . Therefore, the Shamir attack by the accumulation point of minima is fully ineffectual [18].

Even if find out δ^{-1} through the Shamir attack method, because each of $\{v_1, ..., v_n\}$ has ||W|| solutions, the number of potential sequences $\{g^{v_1}, ..., g^{v_n}\}$ is up to $||W||^n$.

Due to needing to verify whether $\{g^{v_1}, ..., g^{v_n}\}$ is a coprime sequence for each different sequence $\{v_1, ..., v_n\}$, the number of possible coprime sequences is in proportion to $||W||^n$. Hence, the initial $\{A_1, ..., A_n\}$ cannot be determined in subexponential time. Further, the value of W cannot be computed, and the values of ||W|| and δ^{-1} cannot be verified, which indicates that the MPP can also be resistant to the Shamir attack by the accumulation point of minima.

Additionally, the adversaries may divine the value of A_i in about O(|A|) time with $i \in [1, n]$, and compute δ by $v_i ||W|| = u_i ||W|| \delta$ (% \overline{M}). However, because of $||W|| | \overline{M}$, the equation will have ||W|| solutions. Therefore, the time complexity of finding the original δ is at least

 $\begin{aligned} F &= (n + |A|) L_M [1 / 3, 1.923] + |A| ||W|| \\ &\geq (n + |A|) L_M [1 / 3, 1.923] + 2^{\lceil \lg B \rceil} 2^{m - \lceil \lg B \rceil} \\ &\geq 2^m. \end{aligned}$

It is also not less than $O(2^m)$.

4.2 Security of the Compression Algorithm

The compression algorithm of which the input message is treated as only a block is the main body of the new non-iterative hash function, and thus, through it the four natural properties of the new hash function are embodied dominantly.

Clearly, the security of the compression algorithm depends on the security of the ASPP $\underline{\sigma} \equiv \prod_{i=1}^{n} C_{i}^{b_{i}}$ (% *M*), where $b_{i} = b_{i}2^{\sigma_{i}}$ with $\sigma_{i} = b_{i+(-1)}\sum_{j=(i-1)/n} b_{j}$ and b_{i} being a bit shadow.

In [6], we analyze the security of the ASPP $\bar{G} \equiv \prod_{i=1}^{n} C_i^{b_i}$ (% *M*) from the three aspects, discover no subexponential time solution to it, and contrarily, find some evidence which inclines people to believe that $\bar{G} \equiv \prod_{i=1}^{n} C_i^{b_i}$ (% *M*) is computationally harder than the DLP. Due to $b_i = b_i 2^{a_i} \ge b_i$, the security

conclusion about $\bar{G} \equiv \prod_{i=1}^{n} C_i^{b_i} (\% M)$ is also suitable for $\underline{q} \equiv \prod_{i=1}^{n} C_i^{b_i} (\% M)$ which is just another form of the ASPP. Hence $\underline{q} \equiv \prod_{i=1}^{n} C_i^{b_i} (\% M)$ has no subexponential time solution at present.

In what follows, we will analyze whether the compression formula $g \equiv \prod_{i=1}^{n} C_{i}^{b_{i}}$ (% *M*) satisfies the four natural properties of a hash function, and especially resists the three classical attacks or not.

In terms of Section 3.2, given the initial value ({ C_i }, M) and a short message $b_1...b_n$, it is transparently easy to calculate the digest $g \equiv \prod_{i=1}^n C_i^{b_i} (\% M)$.

4.2.1 Compression Algorithm Is Computationally One-way

Let $C_1 \equiv g^{u_1} (\% M), \dots, C_n \equiv g^{u_n} (\% M), \ d \equiv g^v (\% M)$, where g is a generator of the group (\mathbb{Z}_M^*, \cdot) , and easily found when $\lceil \lg M \rceil < 1024$.

Then, solving $\underline{d} \equiv \prod_{i=1}^{n} C_i^{\underline{b}_i} (\% M)$ for $\underline{b}_1 \dots \underline{b}_n$, namely $b_1 \dots b_n$, is equivalent to solving

$$\mathcal{D}_1 u_1 + \ldots + \mathcal{D}_n u_n \equiv v (\% \overline{M})$$

which is called an anomalous subset sum problem, shortly ASSP [6], and computationally at least equivalent to a subset sum problem (SSP) due to $b_i = b_i 2^{\sigma_i} \ge b_i \ge b_i \ge [0, 1]$.

The SSP has been proved to be NP-complete in its feasibility recognition form [19], and its computational version, especially the density-high or length-big one, is NP-hard [1][20]. Hence, solving ASSP is at least NP-hard.

Moreover in the non-iterative hash function, there is $n \ge m = \lceil \lg M \rceil$ and $n \ge b_i \ge b_i \in [0, 1]$. The knapsack density relevant to the ASSP $b_1u_1 + ... + b_nu_n \equiv v (\% \overline{M})$ roughly equals

$$D = \sum_{i=1}^{n} \lceil \lg n \rceil / \lceil \lg n \rceil$$

= n \langle \langle n \langle m
> \langle \langle n \rangle
> 1,

which means that there exists many solutions to $b_1u_1 + ... + b_nu_n \equiv v$ (% \overline{M}), namely the original solution cannot be determined, or will not occur in a reduced lattice base defined by LLL [21]. Notice that only such a $\langle b_1, ..., b_n \rangle$ from which a right bit string can be deduced will be a reasonable solution vector. Experiments show that when D > 1, the probability that the original solution or a reasonable solution is found through LLL lattice base reduction is almost zero [22].

Hence, LLL lattice base reduction attack on ASSP [21][23] is utterly ineffectual, which illustrates that even although a DLP with the modulus bit-length less than 1024 can be solved, the original or a reasonable $b_1...b_n$ cannot be found yet in DLP subexponential time, namely $d \equiv \prod_{i=1}^n C_i^{b_i}$ (% *M*) is computationally one-way.

4.2.2 Compression Algorithm Is Weakly Collision-free

Assume that $b_1...b_n \neq 0$ is a short message or a message digest from a classical hash function. By Definition 3, we easily understand that $b_i = b_i 2^{\sigma_i} \le n \ \forall i \in [1, n]$.

Given a short message $b_1...b_n \neq 0$, and let $b'_1...b'_n \neq 0$ be another short message to need to be found.

Let $b_1...b_n$ be the bit long-shadow string of $b_1...b_n$, and $b'_1...b'_n$ be the bit long-shadow string of $b'_1...b'_n$.

Let $l\hat{h}$ be the compression algorithm of the new non-iterative hash function described in Section 3.2. Hence, we have

$$\underline{d} = l\hat{h}(b_1...b_n) = \prod_{i=1}^n C_i^{b_i} \% M$$

and

$$\underline{a}' = l\hat{h}(b'_1...b'_n) = \prod_{i=1}^n C_i^{b'_i} \% M,$$

where $\mathcal{D}_i = \mathcal{D}_i 2^{\mathcal{P}_i}$ with $\mathcal{P}_i = b_{i+(-1)^{\lfloor 2(i-1)/n \rfloor}(n/2)}$, and $\mathcal{D}'_i = \mathcal{D}'_i 2^{\mathcal{P}'_i}$ with $\mathcal{P}'_i = b'_{i+(-1)^{\lfloor 2(i-1)/n \rfloor}(n/2)}$. If $\mathcal{Q} = \mathcal{Q}'$, there is

$$\prod_{i=1}^{n} C_{i}^{b_{i}} \equiv \prod_{i=1}^{n} C_{i}^{b'_{i}} (\% M).$$

Observe an extreme case. Assume that $C_1 = \ldots = C_n = C$.

Owing to the max of $0 \le b_i \le n$, we define logically

$$\prod_{i=1}^{n} C^{b_i} \equiv \prod_{i=1}^{n} C^{(n+1)^{n-i} b_i} (\% M)$$

Under the circumstances, if d = d', then there is

$$\prod_{i=1}^{n} C^{(n+1)^{n-i} b_i} \equiv \prod_{i=1}^{n} C^{(n+1)^{n-i} b'_i} (\% M)$$

namely

$$C^{\sum_{i=1}^{n} (n+1)^{n-i} \mathbf{b}_{i}} \equiv C^{\sum_{i=1}^{n} (n+1)^{n-i} \mathbf{b}_{i}'} (\mathcal{O}_{0} M).$$

Let $z \equiv \sum_{i=1}^{n} b_i (n+1)^{n-i} (\% \overline{M})$, and $z' \equiv \sum_{i=1}^{n} b'_i (n+1)^{n-i} (\% \overline{M})$. Correspondingly,

$$C^z \equiv C^{z'} (\% M).$$

We need to solve the above equation for z'.

If the order ||C|| is known, let z' = z + k ||C||, where $k \ge 1$ is an integer. Once a fit k is found, there will be $C^{z} = C^{z'}$ (% M), and a bit string can be inferred from $b'_{1} \dots b'_{n}$. However, seeking ||C|| is of the integer factorization problem (IFP) at present because the prime factors of \overline{M} must be known.

In practice, C_1, \ldots, C_n that are produced through the algorithm in Section 3.1 are pairwise unequal, which implies that for any given short message $b_1...b_n$, seeking another short message $b'_1...b'_n$ such that $\prod_{i=1}^{n} C_{i}^{b_{i}} \equiv \prod_{i=1}^{n} C_{i}^{b'_{i}}$ (% M) is harder than the IFP in computational complexity, namely $b'_{1} \dots b'_{n}$ for $l\hat{h}(b_1...b_n) = l\hat{h}(b'_1...b'_n)$ cannot be found in IFP subexponential time.

Therefore, we say that the new non-iterative hash function is weakly collision-free.

4.2.3 **Compression Algorithm Is Resistant to Birthday Attack**

First, observe an example of whether any two students in a class have the same birthday.

Suppose that the class has 23 students. If a teacher specifies a day (say February 12), then the chance that at least one student is born on that day is $(1 - (364 / 365)^{23}) \approx 6.11$ %. However, the probability that at least one student has the same birthday as any other student is around $(1 - (365 \times ... \times 343))$ $(365^{23}) \approx 50.73$ %, which prompts birthday attack on hash functions. Notice that the number x of students will need increasing to 249 (> 365 / 2) if the teacher wants to make $(1 - (364 / 365)^x) = 50 \%$.

Birthday attack, a type of strongly collision-free attack, is widely exploited for finding any two messages \underline{m} and \underline{m}' such that $\hat{h}(\underline{m}) = \hat{h}(\underline{m}')$, namely $(\underline{m}, \underline{m}')$ is a collision, where \hat{h} is a hash function [24]. If the bit-length of a message digest is m, an adversary can find a collision $(\underline{m}, \underline{m}')$ such that $\hat{h}(\underline{m})$ $= \hat{h}(m')$ with probability 50% in roughly $1.1774 \times 2^{m/2}$ time, namely with input of $1.1774 \times 2^{m/2}$ random messages [25].

However, to the new non-iterative hash, a collision is transformed into a mapping which is a type of weakly collision-free attack.

Theorem 1: The new non-iterative hash function is resistant to birthday attack on the assumption that the MPP and ASPP have only exponential time solutions.

Proof:

Let $b_1...b_n$ and $b'_1...b'_n$ be two arbitrary different short messages, and $b_1...b_n$ and $b'_1...b'_n$ be their bit long-shadow strings respectively.

Suppose that $\underline{q} = \underline{q}'$, namely $\prod_{i=1}^{n} C_i^{b_i} \equiv \prod_{i=1}^{n} C_i^{b'_i} (\% M)$.

Because the ASPP has only exponential time solutions, we cannot directly solve $d = \prod_{i=1}^{n} C_i^{b'_i} (\% M)$ for $\mathcal{D}'_1 \dots \mathcal{D}'_n$.

In terms of the supposition, there is

$$\prod_{i=1}^{n} (A_{i} W^{\ell(i)})^{\delta b_{i}} \equiv \prod_{i=1}^{n} (A_{i} W^{\ell(i)})^{\delta b'_{i}} (\% M).$$

Further.

$$W^{\underline{k}\delta}\prod_{i=1}^{n}(A_{i})^{\delta \underline{b}_{i}} \equiv W^{\underline{k}'\delta}\prod_{i=1}^{n}(A_{i})^{\delta \underline{b}'_{i}}(\% M),$$

where $\underline{k} = \sum_{i=1}^{n} \underline{b}_i \ell(i)$, $\underline{k}' = \sum_{i=1}^{n} \underline{b}'_i \ell(i) \% \overline{M}$, and $\underline{k} - \underline{k}' < 4n(2\overline{n} + 3)$.

Raising either side of the above congruence to the δ^{-1} -th power yields $W^k \prod_{i=1}^n A_i^{b_i} \equiv W^{k'} \prod_{i=1}^n A_i^{b'_i} (\% M)$

$$\int \prod_{i=1}^{n} A_i^{D_i} \equiv W^* \prod_{i=1}^{n} A_i^{D_i} (\% M)$$

Without loss of generality, let $\underline{k} \ge \underline{k}'$. Because $(\mathbb{Z}_{M}^{*}, \cdot)$ is an Abelian group, we have $W^{\underline{k}-\underline{k}'} \equiv \prod_{i=1}^{n} A_i {}^{\underline{b}'_i} (\prod_{i=1}^{n} A_i {}^{\underline{b}_i})^{-1} (\% M).$

Due to either $\overline{M}/2 = a$ prime or the least prime factor of $\overline{M}/2 > 4n(2\tilde{n}+3)$, there is $W^{2^{k}} \equiv (\prod_{i=1}^{n} A_{i} B_{i}^{b'_{i} - b_{i}})^{((\underline{k} - \underline{k}') / 2^{k})^{-1}} (\% M),$

(1)

where $k \in [0, 46)$ is a small integer, $(\underline{k} - \underline{k'}) / 2^k$ is a prime, and $W \in (1, \overline{M})$ as a component of a private key is determinate, which manifests that if $b_1 \dots b_n$ and $b'_1 \dots b'_n$ satisfy (1), there will be $\underline{q} = \underline{q'}$.

For clear explanation, (1) is written as the form of a function:

$$x^{2^{k}} \equiv (\prod_{i=1}^{n} A_{i}^{b'_{i} - b_{i}})^{((\underline{k} - \underline{k}') / 2^{k})^{-1}} (\% M).$$
⁽²⁾

Since \overline{M} contains only one 2-factor, (2) has only two solutions when $k \neq 0$.

In other words, we may define a mapping from $\{0, 1\}^n \times \{0, 1\}^n$ to $\{1, ..., \overline{M}\}$:

$$\Psi(b_1...b_n, b'_1...b'_n) \equiv (\prod_{i=1}^n A_i^{b'_i - b_i})^{((\underline{k} - \underline{k}')/2^k)^{-1}} (\% M),$$

where $\mathcal{D}_i = \mathcal{D}_i 2^{\mathscr{P}_i}$, $\mathcal{D}'_i = \mathcal{D}'_i 2^{\mathscr{P}_i}$, $\underline{k} = \sum_{i=1}^n \mathcal{D}_i \ell(i)$, $\underline{k}' = \sum_{i=1}^n \mathcal{D}'_i \ell(i) \% \overline{M}$, $k \in [0, 46)$ is a integer, and $(\underline{k} - \underline{k}') / 2^k$ is a prime.

Therefore, only if $\Psi(b_1...b_n, b'_1...b'_n) = W^{2^k}$ with $k \in [0, 46)$, can there exists $\underline{d} = \underline{d}'$. Obviously, $\forall (b_1...b_n, b'_1...b'_n) \in \{0, 1\}^n \times \{0, 1\}^n$, the probability that $\Psi(b_1...b_n, b'_1...b'_n) = W^{2^k}$ is nearly $k/2^m$ (the number of values in the form of W^{2^k} is at most k).

Further, let \underline{p} be the number of $(b_1...b_n, b'_1...b'_n)$'s which need to be inputted in order to find at least one $(b_1...b_n, b'_1...b'_n)$ such that $\Psi(b_1...b_n, b'_1...b'_n) = W^{2^k}$ with probability 50%, namely to find any two messages $b_1...b_n$ and $b'_1...b'_n$ such that $l\hat{h}(b_1...b_n) = l\hat{h}(b'_1...b'_n)$ with probability 50%. Then, \underline{p} satisfies $1-((2^m-k)/2^m)^p = 50\%$. Resorting to computation, we see that \underline{p} is nearly equal to 2^{m-1} with $k \in [0, 46)$.

The 2^{m-1} is far larger than the threshold $1.1774 \times 2^{m/2}$ for the effective birthday attack. The reason is that a hidden restriction is imposed on the input $(b_1...b_n, b'_1...b'_n)$, which is easily understood as the number of students of the class needs to be increased for finding any two students who have both the same birthday and the same gender with probability 50%.

Additionally, because a private key ($\{A_i\}, \{\ell(i)\}, W, \delta$) is unknown for the adversary, and the MPP is intractable, it is also infeasible that the adversary finds specific $b_1...b_n$ and $b'_1...b'_n$ which make (1) hold according to the private key.

Therefore, the new non-iterative hash can be resistant to the birthday attack, and at present, its security is nearly the $O(2^m)$ magnitude, but not $O(2^{m/2})$.

4.2.4 Compression Algorithm Is Resistant to Meet-in-the-middle Attack

Meet-in-the-middle dichotomy used for attack on an intended expansion of a block cipher was first developed by Diffie and Hellman in 1977 [26]. Section 3.10 of [1] brings forth a meet-in-the-middle attack algorithm for solving a subset sum problem.

Let $b_1...b_n$ be a short message, and its digest be $\underline{\sigma} = \prod_{i=1}^n C_i^{b_i} (\% M)$.

If $b_{n/2} = b_n = 1$ (thus, any bit *shadow* on the left of the middle point has no relation with bits on the right), an adversary may attempt to attack the ASPP $\mathbf{q} \equiv \prod_{i=1}^{n} C_i^{b_i}$ (% *M*) by the meet-in-the-middle method.

However, owing to $\mathcal{D}_i = \mathcal{D}_i 2^{\mathcal{P}_i}$ with $\mathcal{P}_i = b_{i+(-1)^{\lfloor 2(i-1)/n \rfloor}(n/2)}$ for every $i \in [1, n]$, when *i* is from 1 to n/2, there exists

$$b_1...b_{n/2} = (b_1 2^{b_{1+n/2}})...(b_{n/2} 2^{b_n})$$

which involves all the bits of the short message, namely a reasonable middle point does not exist.

If a fork is selected in proportion to (n/3:2n/3) or (n/4:3n/4), the right of the fork substantially still involves all the bits $b_1, ..., b_n$.

For instance, let n = 12, a short message (a bit string) $= b_1 \dots b_{12}$, and a fork be to (4 : 8), then $b_5 \dots b_{12} = (b_5 2^{b_{11}})(b_6 2^{b_{12}})(b_7 2^{b_1})(b_8 2^{b_2})(b_9 2^{b_3})(b_{10} 2^{b_4})(b_{11} 2^{b_5})(b_{12} 2^{b_6})$

involves all the bits b_1, \ldots, b_{12} .

The above dissection manifests that the meet-in-the-middle attack is essentially ineffectual on the new non-iterative hash function. Therefore, even if n = m, namely the input length = the output length of the function, the time complexity of the attack task is still $O(2^m)$ at present, but not $O(m2^{m/2})$.

Besides, unlike $\sum_{i=1}^{n} c_i = \sum_{i=1}^{n} b_i c_i + \sum_{i=1}^{n} \neg b_i c_i$ in the SSP, there is not

$$\prod_{i=1}^{n} C_{i} = \prod_{i=1}^{n} C_{i}^{b_{i}} \prod_{i=1}^{n} C_{i}^{\neg b_{i}} (\% M)$$

in the ASPP, where $\neg b_i$ is the bit long-shadow of $\neg b_i$, which implies there does not exist an easy relation between the ASPP $g \equiv \prod_{i=1}^{n} C_i^{b_i} (\% M)$ and the dichotomy.

4.2.5 Compression Algorithm Is Resistant to Multi-block Differential Attack

The [27] and [28] show that multi-block near differential attack is effective on the iterative hash functions MD5, SHA-0, SHA-1, and SHA-256 which have multiple block-inputs and the Merkle-Damgård structure [4][5].

It is well known that MD5, SHA-0, or SHA-1 will execute a number of rounds of inner manipulation for every input block, and each round of the inner manipulation consists of linear arithmetics and/or logic operators such as *addition*, *shift*, *and*, *not*, *exclusive or*, etc.

The input of the new non-iterative hash function is a short message which may be treated as only one block. Its inner manipulation consists of at most 2n modular multiplications which is nonlinear and intricate, which indicates that the differential analysis of $\not{q} \equiv \prod_{i=1}^{n} C_i^{b_i}$ (% *M*) loses a basis.

Furthermore, in the new non-iterative hash, the inner nonlinear manipulation leads to the fierce snowslide effect and strong noninvertibility (see Section 4.2.1), and makes it impossible to derive a set of sufficient conditions which ensure that the collision differential characteristics hold for two short messages which are expected to produce a collision.

Therefore, the new non-iterative hash is substantially distinct from the classical iterative hashes MD5, SHA-0, SHA-1 etc, and the multi-block near differential attack suitable for the classical iterative hashes will be utterly ineffective on the new non-iterative hash function.

4.2.6 Compression Algorithm Is Strongly Collision-free

Firstly, it is known from Section 4.2.2 that the new non-iterative hash function $l\hat{h}$ is weakly collision-free.

Secondly, for any arbitrary short message $b_1...b_n$, if want to find another short message $b'_1...b'_n$ such that $l\hat{h}(b_1...b_n) = l\hat{h}(b'_1...b'_n)$, adversaries must take $b'_1...b'_n$ from $\prod_{i=1}^n C_i^{b_i} \equiv \prod_{i=1}^n C_i^{b'_i}$ (% *M*), and further acquire the bit string $b'_1...b'_n$. It is known from Section 4.2.2 that such a collision problem is computationally harder than IFP now.

Thirdly, the new non-MDS hash is resistant to classical or efficient attacks in common use — the birthday attack, meet-in-the-middle attack, and multi-block differential attack for example.

Lastly, any subexponential time algorithm for solving the ASPP $\underline{\sigma} \equiv \prod_{i=1}^{n} C_{i}^{b_{i}}$ (% *M*) is not found yet [29], and the most efficient method of solving $\underline{\sigma} \equiv \prod_{i=1}^{n} C_{i}^{b_{i}}$ (% *M*) is brute force attack so far. The analysis manifests that the security of the new non-iterative hash gets the $O(2^{m})$ magnitude at present.

In sum, the new hash function is strongly collision-free. Further, we may give a related theorem.

Theorem 2: If any arbitrary collision of the new non-iterative hash function can be found in subexponential time, the ASPP $\prod_{i=1}^{n} C_i^{\bar{y_i}} \equiv 1 \ (\% \ M)$ can be solved in subexponential time, where $\bar{y_i} \in [-n, n]$ is the difference of two bit long-shadows at the same position.

Proof:

According to Definition 3, it is easy to understand that for each b_i , there is $0 \le b_i \le n$.

Let $b_1...b_n \neq b'_1...b'_n \neq 0$ be two arbitrary bit strings, $b_1...b_n$ and $b'_1...b'_n$ be respectively two corresponding bit long-shadow strings.

Again let $\bar{y}_i = b_i - b'_i$, and then there is $\bar{y}_i \in [-n, n]$.

Since the interval [-n, n] is wider than [0, n], similar to $\underline{q} \equiv \prod_{i=1}^{n} C_i^{\overline{b}_i}$ (% *M*), the ASPP $\prod_{i=1}^{n} C_i^{\overline{y}_i} \equiv 1$ (% *M*) with $\overline{y}_i \in [-n, n]$ has no subexponential time solution [29], and is only faced with brute force attack.

Assume that $\prod_{i=1}^{n} C_i^{b_i} \equiv \prod_{i=1}^{n} C_i^{b'_i}$ (% *M*) is a found collision between two arbitrary bit strings $b_1...b_n$ and $b'_1...b'_n$ in subexponential time.

From $\prod_{i=1}^{n} C_i^{b_i} \equiv \prod_{i=1}^{n} C_i^{b'_i}$ (% *M*), we have

 $\prod_{i=1}^{n} C_{i}^{b_{i} - b'_{i}} \equiv 1 \ (\% \ M).$

Let $\bar{y}_i \equiv b_i - b'_i \in [-n, n]$, and then

$$\prod_{i=1}^{n} C_{i}^{\bar{y}_{i}} \equiv 1 \ (\% \ M),$$

which means that the ASPP $\prod_{i=1}^{n} C_i^{\bar{y}_i} \equiv 1 \ (\% M)$ can be solved efficiently in subexponential time. It is in direct contradiction to the fact.

Therefore, the new non-iterative hash function is strongly collision-free.

5 Comparison with the Chaum-Heijst-Pfitzmann Hash

The Chaum-Heijst-Pfitzmann hash function is provably secure, and defined as follows [12]:

 $\hat{h}: w_1, w_2 \to \hat{h}(w_1, w_2) = \alpha^{w_1} \beta^{w_2} \% p \quad (\{0, ..., q-1\}^2 \to \mathbb{Z}_p - \{0\}),$

where w_1 and w_2 are the two complementary parts of a short message, p and q (= (p-1)/2) are two big primes, and α and β are two generators of the group (\mathbb{Z}_p^*, \cdot) .

Hence, the Chaum-Heijst-Pfitzmann hash function based on the difficulty of the DLP $\beta = \alpha^x \% p$ compresses a short message of $2(\lceil \lg p \rceil - 1)$ bits into a digest of $\lceil \lg p \rceil$ bits.

Let $\lceil \lg p \rceil = 1024$, and then the time complexity of computing $\log_{\alpha}\beta \% p$ is 2^{80} according to the subexponential time $L_p[1/3, 1.923]$ [1], which means that the security of the Chaum-Heijst-Pfitzmann hash is the 2^{80} magnitude when $\lceil \lg p \rceil = 1024$.

Let $\lceil \lg M \rceil = 80$, and then the time complexity of solving the ASPP $\mathcal{Q} = \prod_{i=1}^{n} C_i^{b_i} \% M$ for $b_1, ..., b_n$ is also 2^{80} since the ASPP only has an exponential time solution at present [29], which means that the security of the new non-iterative hash is also the 2^{80} magnitude when $\lceil \lg M \rceil = 80$. Besides, let the bit-length n = 2046 of a short message $(w_1, w_2) = (b_1...b_{1023}, b_{1024}...b_{2046}) = b_1...b_n \neq 0$.

Under the same security, may draw a comparison between the new non-iterative hash (the JUNA hash) and the Chaum-Heijst-Pfitzmann hash.

| Tuble 1. Comparison between two non normality number. | | |
|---|---|--|
| | Chaum-Heijst-Pfitzmann hash | JUNA hash |
| Running time (bit operations | s) $2(4\lceil \lg p \rceil^3) = 8589934592$ | $4nm^2 = 52428800$ |
| Compression rate | 1024 / 2046 ≈ 50.05% | 80 / 2046 ≈ 3.91% |
| Resistant to birthday attack | x No | Yes |
| | because the number of (w_1, w_2) 's needed during birthday attack is about $2^{\lceil \lg p \rceil / 2} = 2^{512}$, and larger than 2^{80} which is the security magnitude of the DLP. | because the number of b_1b_n 's needed during birthday attack is about $2^{\lceil \ln M \rceil/2} = 2^{40}$, and smaller than 2^{80} which is the security magnitude of the ASPP. |
| Provably strong collision-free | ly Yes on the assumption that a DLP has a subexponential time solution. | Yes on the assumption that an ASPP has an exponential time solution. |

Table 1. Comparison between two non-iterative hashes

In summary, the JUNA hash has some advantages over the Chaum-Heijst-Pfitzmann one, and relatively the JUNA hash may be regarded lightweight.

6 Reformation of a Classical Hash Function

Because the new non-iterative hash function is resistant to birthday attack and meet-in-the-middle attack, a classical hash function of which the output is *m* bits, and the security is intended to be the $O(2^{m/2})$ magnitude may be reformed into a compact hash function of which the output is m/2 bits, and the security is still equivalent to the $O(2^{m/2})$ magnitude [30].

For example, let $b_1...b_{128}$ be the output of MD5 [31], $b_1...b_{128}$ be its bit long-shadow string, and $\lceil \lg M \rceil = 64$. Then, regard $d = \prod_{i=1}^{128} C_i^{b_i} \% M$ as the 64-bit output of the reformed MD5 with the equivalent security, where $C_i = (A_i W^{\ell(i)})^{\delta} \% M$ which is produced by the algorithm in Section 3.1.

Again for example, let $b_1...b_{160}$ be the output of SHA-1[1], $\underline{b}_1...\underline{b}_{160}$ be its bit long-shadow string, and $\lceil \lg M \rceil = 80$. Then, regard $\underline{d} = \prod_{i=1}^{160} C_i \underline{b}_i \% M$ as the 80-bit output of the reformed SHA-1 with the equivalent security.

The above two examples indicate that we may exchange time for space when the related security remains unchanged.

7 Conclusion

In the paper, the authors propose a new non-iterative hash function which contains the initialization algorithm and the compression algorithm, and converts a short message or a message digest of *n* bits into a string of *m* bits, where $80 \le m \le 232$ and $80 \le m \le n \le 4096$.

The authors analyze the security of the new non-iterative hash function. The analysis shows that the new non-iterative hash is computationally one-way, weakly collision-free, and strongly collision-free. Moreover, at present, any subexponential time algorithm for attacking the new non-iterative hash is not found, and its security is to the $O(2^m)$ magnitude.

Especially, the analysis illustrates that the new non-iterative hash function is resistant to birthday attack and meet-in-the-middle attack, and that the running time of its compression algorithm is $O(nm^2)$ bit operations.

The application of the new hash may be extended. In recent years, the ECC-160 digital signing scheme, an analogue of the ElGamal digital signing scheme based on the DLP in an elliptic curve group over a finite field [32][33], and some lightweight digital signing schemes — the optimized version of the REESSE1+ digital signing scheme [6] for example have been utilized for RF ID (Radio Frequency Identity) tags or non-RF ID tags [34][35][36]. While a RF ID tag contains an IC chip which is used to store signatures and other data, an non-RF ID tag, a BFID [37] — for example contains no IC chip because a signature from a lightweight or ultra-lightweight signing scheme may be symbolized in short length, and printed directly on a papery tag or label. At present, such tags are applied to the identification, authentication, or anti-forgery of financial-notes, certificates, diplomas, and commodities, particularly including food and drug.

Hence, the new non-iterative hash function opens a door to convenience for the utilization of a lightweight digital signing scheme of which the modulus length is not greater than 160 bits.

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Appendix A: An Example

Let $\lceil \lg M \rceil = 80$, and n = 256.

Solving the MPP:

Given M = 636743755563737235857207, and $\{C_1, \dots, C_{256}\} =$

0931207324336104,179366946033260810673265,182182128843950184496233,28365343276279896 0694200,391748237477785007893514,94461230573833399041634,146396573827145853058025,544 816169334706503213027,364481169034548457969826,477943409648888873528887,495981229119 127077122569,303247879531079652865837,30261040114671964564035,6048062007680616619483 67,226709912769734878042146,21106787083544425020747,450585510787322862879583,11388974 1803376766817431, 33779824107636677690000, 624343348434427417711884, 8139433628928321454057,96506382190311057614248,359344008158083077617116,475087369983772394584265,286675 906747363274106643,273904561106043852824719,290154030115540709591119,542337668830272 754302104,424209565234481301351243,482163813841492061131471,127934386844210811350835, 594961208610220091706500,368457620191339441765069,333246120093389698485472,240036277 940820391108175,326079559057243941942753,180855393210421934443585,558957548924545352 698752,116963332670423702444319,620364395658763217288588,74708020842608861961919,3386 03136005253750049019,618279924416273562129128,600081310839835683212541,6066758736575 17853028369,215973513658356020420635,539913213636759819602147,6739739080158457844725 5,102206491211043454760486,171011183472338301996410,556402611627196680689898,38145810 5511009220697638,532956153792890202951438,360925851265173951197208,21660838745254761 390874,113278415082646883610336,587295387093175644250777,441835526319605486874262,495 857237690484091878476,427476083339017325472093,414844423032073223749402,267957140905

582483315581,407775402061415484796591,473329847751824796509235,237730540937571061336 583,454275729099091444480453,25066318726221672446827,213153434564424036920709,7695544 3512116632014080,577719850708310853721751,296881334499832564905758,28082635141801498 4314614,305079484542031100608532,369948879483802705833417,178519896368431501154183,15 5944443906621900967508,358879495202308295530086,538801869715990957229057,46219020894 0699793771101,40175197813197848260986,262448765064486865723793,220262077588719269492 112,192432627187402744418430.203874081871546080137836,273615761529636585860982,470964 18315766875202081,545718729741407541033298,256902461410255239515414,8679653331105043 1751282,615699406626702658312424,7277693714609385934040,623661508518352474833795,3413 0870474217,377718668238650499325708,573308954069191320954876,19258345547082926057252 6,257636756198775697553561,457854147247221048492853,295005661335709158380650,61310489 6771788170321637,47664063113225317357072,112465310193651528643453,239327146015505183 869321,428852058761047961206417,621034609683055018803847,138845629932573936666694,389 988317063196994328710,625798568384070501018232,167048576453301484653376,639985062348 1354811793,2533120830669303709882,441364010361767243247859,215298769730452968440469,7 8885276009385645205656,366142537012652261414173,106705557479793492902577,34204768859 6789250089719,383295777538093497752089,226822823393548166858605,45472200978803464704 1861,96411007386730717155815,152271197161087713633906,425287855627697178809174,226205 831082936831340019.79145491695715867356427.243448386701422251112551.3465948018151363 7217315.62716951977126000974993.469120356154738212445264.618660910804439681244744.484 254940080337537672234,572166973409032644768790,3660579547160449865375,26312791843352 9780572115,170212898238335696139941,422732042511190107949564,30844604061253329995310 5,373003147046146839017941,509025463714927591001093,375881626021462104944196,58745770 8299708909023357,115257190305617586537407,610881911245478642078000,48375260940199943 3108445,217261946718280470713735,533424298980600127268003,361984585662190582028097,13 4348066141750912501798,403240403838225119367554,313367491914963584952010.24943420419 8818855115174.539488866558263483937488.399519957905911405204918.49133357241379952290 6743,616764503083569121724952,498941513621940376156838,360115355217060253333938,28675 6596346655156944400,543341681019728138219968,240993764872128300299962,18798947385919 6573392152,137421203010702125156501,489873292467205032012327,61296148343986720122971 6,633009400619994839941913,442965146354422859554362,322638110572502910167370,32234558 3769379567431049,462590776934506038776857,368824221513851136474572,22379442394454434 9100743,442946162562545923022539,535412005420704431112529,434535990291959608671501,60 5645010994779584866952.8070206291501441965154.493511370954416873059008.6188360274190 14613362898,590662580024211355162012,457494664211307406557064,9636134770074849166338 4,120583811596327848299164,180442197235245703784100,405740657284513824054844,40431194 047718221412170,468082207913731037323835,229468643859253759600978,598297710404864974 354341,209048001585555967856547,457743106588718408708912,596519246673853139695397,608 540108389989364933186,555583430086257539238992,353434117833141924681370,382842801308 302520061705,492071882418698492159424,621445795157335823489745,250076428477264581685 569,546213632312565034207207,497298374430742379786584,191037533658442834834989,593133 366832103108156787,212457956727128031940975,620485991163132474252386,757713731242739 57235870,260871794980499581085477,549333245096281904234582,443239692067375141612071,5 51544779707999411076756,288443772113295541911443,186925867422825217898560,3920573957 45465277837836,240883535976209539688869,549315739766192959945090,3690225479035973525 30869.235207478202534037876752.119244538852522553537061.63945386967446896983253.44799 3037869150695847160,349184653845911760345919,410978297720843053424788,29876812535317 8719219809,237490662717517417924479,601270004230179754794434,34007123330598556765721 9,554975899833724562810348,159174106445636336094312,69447150975168788093906,318489470 752076358290636.569233492081487464852735,486228321190255110795019,584931011042787342 545814,2785664312856083410998,14438706722340888857234,220309245141837703800089,135194 413116450095718244,83746532657126749294170,74688913428548277095222,23723636552989629 8380585,148733606480086004988750,60849020406129055574111,53286770559365760807706,5505 26874774302345635430,139918462219083995087941,328129290014413336506695,3975735392751 3730348711,11915217989393307961856,343253875442491197058730,541569087399401325673659,

500378758398549449630036},

seek the original ($\{A_i\}, \{\ell(i)\}, W, \delta$) by $C_i \equiv (A_i W^{\ell(i)})^{\delta}$ (% *M*)(i = 1, ..., 256), where $A_i \in A = \{2, 3, ..., 287117\}$, and $\ell(i) \in \Omega = \{+/-5, +/-7, ..., +/-515\}$.

Solving the ASPP:

seek a collision with \underline{m} by $\underline{d} \equiv \prod_{i=1}^{n} C_{i}^{\underline{b}_{i}} (\% M)$, where $\underline{b}_{i} = \underline{b}_{i} 2^{\mathcal{P}_{i}}$ with $\mathcal{P}_{i} = b_{i+(-1)^{\lfloor 2(i-1)/n \rfloor} (n/2)}$.